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Synergy in Marvel: Contest of Champions is a necessary method for having a stronger team. Find information about the synergy and the hero combination to receive team bonuses with this guide. At higher levels you will need all the push you can to push further. In this short guide, we have provided a table with information about the synergies for the heroes of Marvel: Contest of Champions. We hope that with this synergistic table, you can find and create your dream team. Please note that we are still updating this table. If you have any information we've lost, please leave comments! Skip to content Frontline: Mcoc News from the Battlerealm Ultron Pongers The perfect evocators of the synergy! I hope you like incursions as much as me. If you are looking to build a synergistic team for Incursions, here are some of my suggestions. My criteria for selecting a synergistic team of 3 incursions samples are that samples must come from three different classes, and I am giving preference to samples that have regeneration and passionate. Use: if you are looking for your favorite sample, click On Control + F to see if I included them. If you prefer this information in video format, scroll down to a video guide. Team: Mephisto, The Champion, Sunspotsinergie: Enemies A «All samples earn +125 Critical Rating, which rises to +325 based on the level of signature of the Sunspots.á €" (Sunspot / Mephisto) enemies A «All samples earn + 155 Critical assessment (sample / mephisto) Persistent force á á á á € When the sample has 3 or more persistent charges, the fight begins with an indestructible 8 second buff. Mephisto earns + 15% attack for each persistent charge tip: this is one of my two major Incursion teams. Mephisto is an extremely safe sample to play because of the regeneration of him. He is immune to poison and incineration, and gets a massive amount of attacks from synergies. The sample is actually a monster in raids if you can get buff cornucopia or increase your fury buffs. Rampalo up to 4+ persistent charges and then use your SP1 to keep it constantly regenerating. Sunspot is not the most sustainable sample, but it has a perfect block, it is immune to incineration and can make huge burst damage. If you draw prowess or incinerate hack at the start of the raid, you can do a lot of work. Team: Morningsstar, Angela, Aegonsinergie: Warrior Queens A «Morningsstar fans and Angela last 20% more Warriors of the Stars A« + 25% power to the effects of FurySugger: Having Morningsstar and Aegon on the same team is a little difficult because you have two ramp-up samples, but this trio should be able to handle anything once you leave them. The + 20% increase at the duration of the buff and + 25% to Fury's power is absolutely enormous. He's immune to Bleed, he's got stolen health when he's dilated, and he's gonna destroy all the strongest buffalo samples. Angela earns a ton of fans, including Regeneration, Armor-Up, Fury, and Precision. A deceived Aegon can makeAll you need once his combo is rampant. get cornucopia buffs and fury hacks with this trio and you are set. potential sub: if you do not have aegon, trade in guillotines 2099 for an increase of critical damages of morningsstar for the captured soul. guillotine 2099 will have a degeneration power of +30.% team: old man logan, mysterio, silver surfersynergies: no. not you - the first time that old man logan gets a 0 passive damage bleed gains again 2, and its regeneration has increased of +10.% mysterio regeneration from the oo of reflection gas has increased from an additional, dish +10% healthmine travel through space - silver Surfer's edge attacks generates -30% power for the opponent. the advantages of mysterium against the Spider-Verse champions extends to all the hero samples. tips: this combination has some major advantages for incursions. care both for the old man logan and for mysterio, both for the old man logan and for the silver surfer are both perfect buff-heavy samples for cornucopia buffs. mysterio is immune to poison (unless he has been shot down by a Spider-Verse hero or inflicted with harmor break) and cannot be escaped from hero samples he inflicted with a poison. is also immune to the reduction of the accuracy of capacity. The elderly man logan is also immune to the reduction of ability accuracy, has allied armor breaks and debuffs, can reduce the power of allied debuffs inflicted on him, and earns fury handcuffs. silver surfer takes 100% less damage from coldsnap, incinerate and shock debuffs (health from willpower,) and is a buff generator machine. surfer will thrive on burff cornucopia and increases to fury potency, making it an excellent match with old man logan. also has access to Armor-Up buffs and armor break debuffs. nerd fact: mysterio and old man logan have a synergy because it was mysterio who tricked logan into killing the other X-Men in the series of comics "Old man Logan". team: doctor doom, annihlus, reed richards synergy: genius ingenuity - the debuffs of doctor doom and incinerate have +20% potencycollege rivals: fantastic mister earns +5% of its max power every time a buff is nullified or its duration expires from the opponent. Dr doom heavy attacks apply up to 1 debuff armor break for 10 seconds, reducing the harmor rating of -15.% results: all gain samples +155 critical ratingfantastic rage: heavy doctor doom attacks are guaranteed critical hits while the opponent suffers from a staggering effect. tips: Doctor fate has cancelled, and immunity to armor break, armor shatter, and shock. its synergy with reed richards to increase its incinerate and shock debuffs can be further improved with hacks. can also get fury through its sp3. reed richards has his cross-fight skills that can help his team, and can spam debuffs,which Shock on his SP2. With its active cosmic control bar, Annihilus is immune to Frostbite, Coldsnap, Power Drain, Power Steal, Power Burn, Power Lock and Enervate. It also earns a number of bars including Fury, Armor-Up and and make it another great candidate for buff cornucopia. Team: Venom the Duck, Domino, Warlocksynergies: mutant agenda á€ "Mutant Guadagno + 12% Special Attack Rating GreakNetic Record á€" Probability á€ "Venom The duck has + 35% Accuracyability during special attacks: Venom The duck is your workhorse Here, so accumulate those buffs. We hope you have received regeneration and fury soon. Warlock provides you with immunity and power control, while Domino brings Big Burst damage to high health pool fights. Team: Venom, Darkhawk, Ghost-Ridersynergies: dark justice - Darkhawk, Ghost-Rider & Venom Gain + 30% power VS Carains and + 10% critical rate VS Heroes.Tips: all three of these Champs have healing, making a very sustainable team. Venom is a monster with BUFF Cornucopia, Darkhawk offers dual immunity and Ghost-Rider has a versatile tool kit thanks to his judgments. Team: Captain Marvel Movie, Nick Fury, Roguesynergies: Partner in S.H.I.E.L.D. á€ "Captain Marvel energy costs last an additional 1 second during binary ignition. Nick Fury's tactical advantage costs last an additional 1 second floor. Contingency á€ "If Nick is alive, all fury enthusiasts have an increased duration of + 20%. Memories á €" Captain Marvel becomes unstoppable for 4 seconds when entering the track Physical Attacks Ignition. Rogue Business an additional + 15% of the damage treated as energy damage. Energy leadership. "All heroes gain + 10% attack if Nick Fury is alive, + 20% if Nick Fury is dead. This trio synergy transforms Captain Marvel Movie into more than one beast of which it is normally. It has poisonous immunity, a break of armor, stun, power gain, fury buff and can go indestructible when it is in binary ignition. Then you have Nick Fury, another great champion all around managing any Mystics Captain Marvel Movie needs to avoid. Do not sleep on Rogue, has health skills and column for health and buff-rub, and can shake debuffs at a faster rate than normal. Team: King Groot, Man-Thing, Thingsngies: Fraitensive monsters - Man-thing inflicts a poison debuff on a well-timed block, facing 25% of its attack as they damage over 5 seconds and reducing the regeneration of 30%. King Groot starts the fight with two more fury enthusiasts and earns two more fury buffs when he comes out his cooldown state. Things á€ "Man-thing earns a fury enthusiast on a well-timed block, increasing his 25% attack of his basic attack for 1.5 seconds. This fury is not stacking. The thing about rock stocks lasted indefinitely up to 20.Tips: the favorite sample of the richtheman is great for incursions! King Groot alternates with fury and regeneration enthusiasts, and can alsopermanently break the opponent if he lands an SP1 with an active fury. It is bloody immune and can shoot other debuffs from behind. Increase its power of fury with hacks and you will solve its damage problems. The man-thing also has fury and regeneration, is immune to the armor and armor armor and shattering of armor and is bleed-immune. Can cancel the fans and deal the poison damage. What What What a number of immunity to the team, such as it is immune to Bleed, Shock, Armor Break, Armor Shatter, Nullify, Stagger and Fairy Seal, and can do great damage once its Passive Furies are ramped-up. Do you have a favorite Incursions team I didn't mention? Leave a comment below. If you need help finding synergies for your favorite champions, visit Auntm.ai. -Dano357 Synergy in Marvel: The Champions Contest is a necessary method to have a stronger team. Find the synergy information and combination of heroes to receive team bonuses with this guide. At higher levels you will need all the push that you can push further. In this short guide, we have provided a table with synergy information for the heroes in Marvel: Contest of Champions. Hopefully with this synergistic table, you can find and create your dream team. Please note that we are still updating this table. If you have information we have lost, please leave comments! Star Main HeroTeam BonusEffect 1Spider-ManWolverineFriends Lv 2: +5% Health 1Spider-ManHawkeyeFriends Lv 2: +5% Attack 2JuggnautColossusEnemies Lv 1: +5% Crit Rate 2Abomination RhinoAmici Lv 1: +4% Armor 2Hulk Thor Rivals Lv 1: +15% Crit Damage 2BlackboltCyclopsLeadership Lv 1: +10% Block Proficiency 2Hawkey Scarlett WitchRomance Lv 1: +3% Power Gain 2ColossusJuggnautEnemies Lv 1: +5% Crit Rate 2WolverineCyclopsRivals Lv. 1: +15% Crit Damage 2Black PantherNone 2DraxStar-LordTeammatess Lv 1: +3% Perfect Block Chance 2DraxGamora+15% Damage 3Black PantherDeadpool Example: +6% Risk rate 3Black PantherStorm+4% Gain power 3Black PantherIron Fist +6% Crit Damage 3DeadpoolRhinoEnemies Lv 2: +6% Crit Rate 3DeadpoolWolverineFamily Lv 1: +4% Health 3DeadpoolPunisherTeammates Lv 2: +4% Perfect Block Chance 3RhinoAbo 3JlordGamoraTeammates Lv 2: +4% Perfect Block Chance 3Black BoltSpider-manAm Lv 2: +5% Armor 3Black BoltNemesis Lv. 1 +4% Attack 3Black BoltCyclopsLeadership Lv. 2 +15% Block Proficiency 3Black BoltHulkRivals Lv. 2 +20% Crit Damage 3Jueud DraxRivals Lv. 2 +20% Reduction of crime 3 3

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